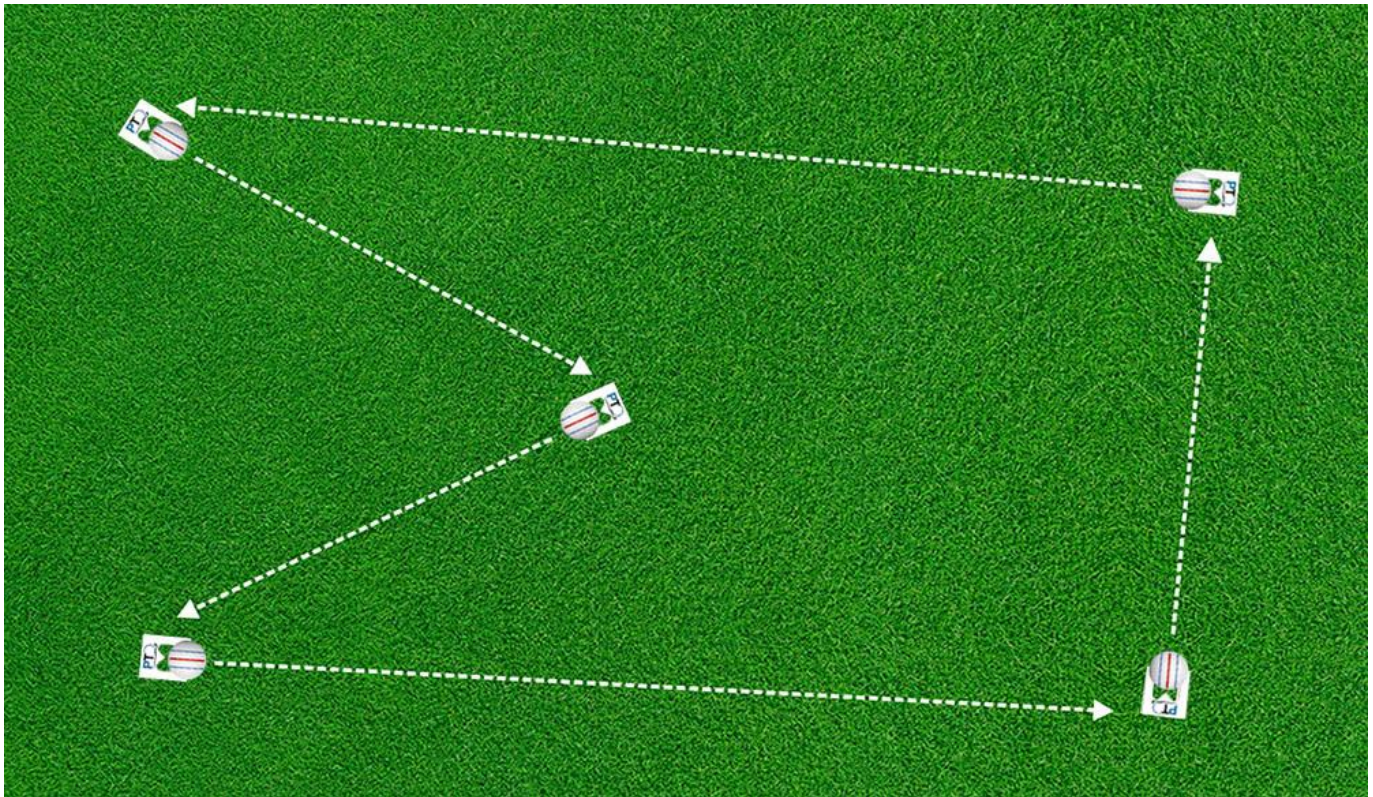

***Practicing Drill 6: Practice Putting by Create Imaginary Holes
(Marker/Trainer)***

Objective: To improve putting skills by placing markers on golf course greens or at home to represent holes with different putting conditions.



Step 1: Choose and observe the putting conditions of a practice putting green.

Step 2: Set Markers/Trainers in a circular fashion to represent holes that simulate different putting conditions. Note: Plan each “hole” to be the starting point of the next putt.

Step 3: Place golf ball at a Marker/Trainer with the imaginary hole the next Marker/Trainer.

Step 4: Determine your probable putting path by observing the ball from several different perspectives noting slopes in the putting green.

Step 5: Slide the Marker/Trainer under the ball with the legs pointed at the probable putting path until the ball touches the center point.

Step 6: Pick up the ball.

Step 7: Rotate the Marker/Trainer, in place, until the legs are pointing at the outside edges of the probable putting path and the center point is pointing down the putting path.

Step 8: Replace the ball with the ball alignment line parallel to the Marker/Trainer legs. The ball alignment line is now pointing down the correct putting path.

Step 9: Using the side legs, pick up the Marker/Trainer.

Step 10: Make the putt and carefully observe actual putting path. Do not remove ball).

Step 11: Practice same putt 4 more times; pick up the balls; and move to the next Marker/Trainer.

Step 12: Repeat steps 3 to 11 until you are back at the starting point.

Step 13: Repeat steps 3 to 11 but in the opposite direction. If you started clockwise then go anti-clockwise or vice versa.

Note: The goal is to that the ball should stop around 12 inches past the Marker/Trainer to ensure that the putt will be successful.